Based on

which is the same of the same of

## THE Business Model Canvas

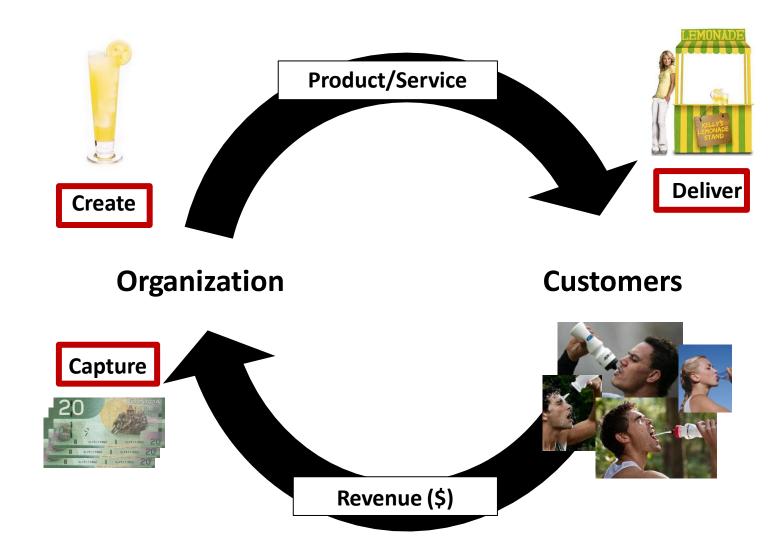


### business model



"A business model describes the rationale of how an organization creates, delivers, and captures value"

#### BUSINESS MODEL



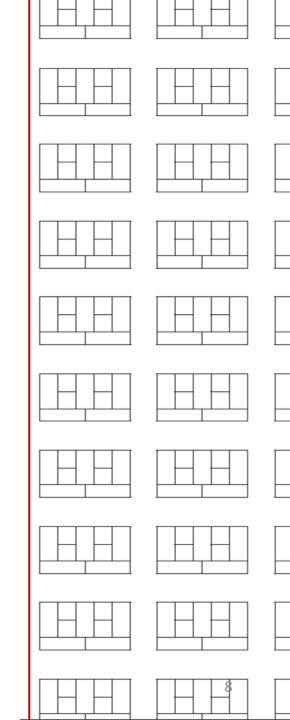
## business model

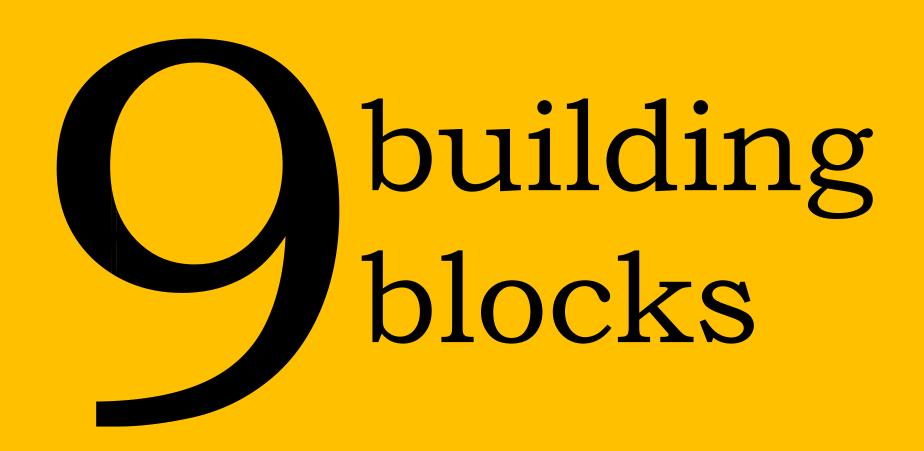


### YOU CAN

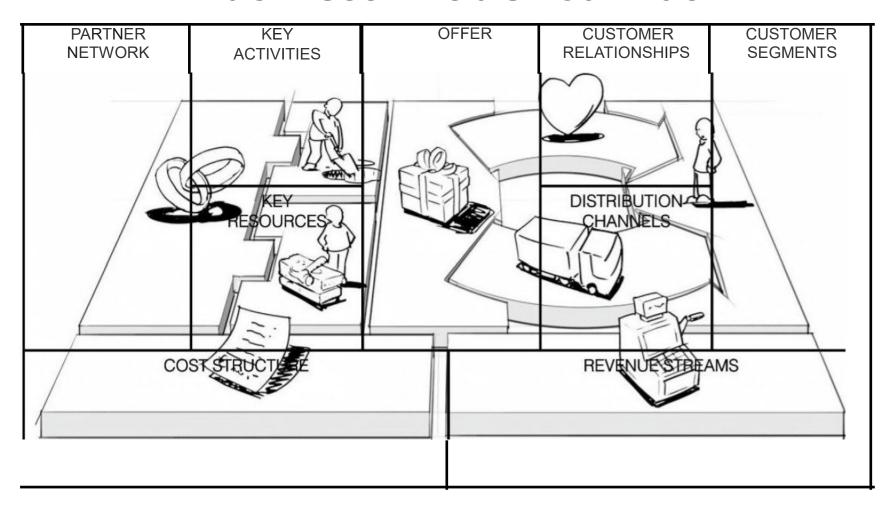
 Create new business models easily

 Analyze & update your existing business model

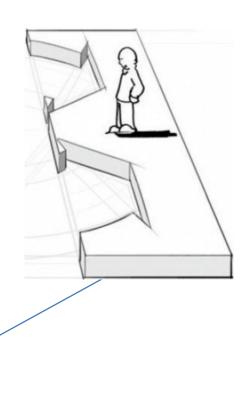




#### **Business Model Canvas**

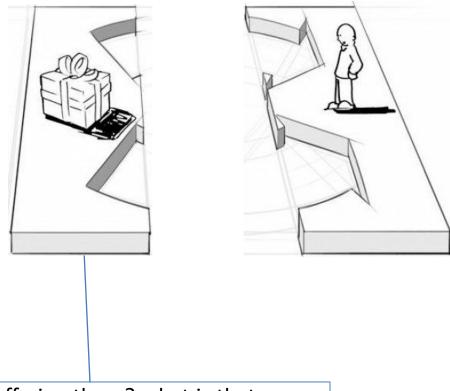


#### **CUSTOMER SEGMENTS**



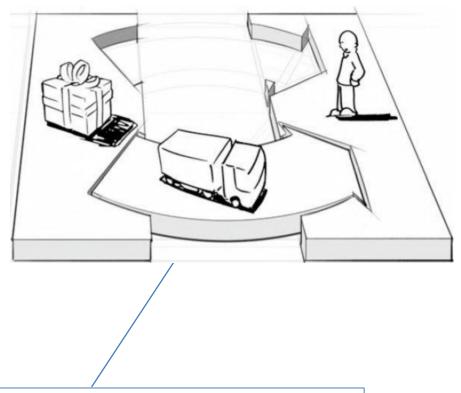
which customers and users are you serving? which jobs do they really want to get done?

#### Value Proposition



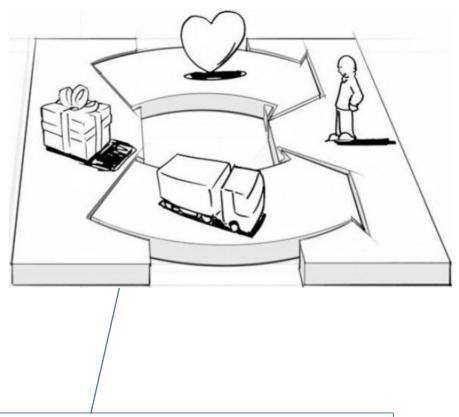
what are you offering them? what is that getting done for them? do they care?

#### Channels



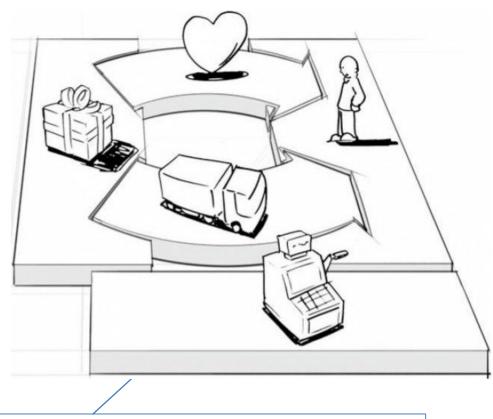
how does each customer segment want to be reached? through which interaction points?

#### **Customer Relations**



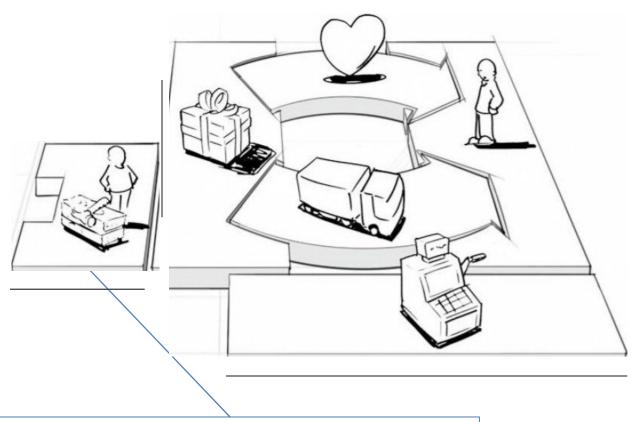
what relationships are you establishing with each segment? personal? automated? acquisitive? retentive?

#### Revenues Streams



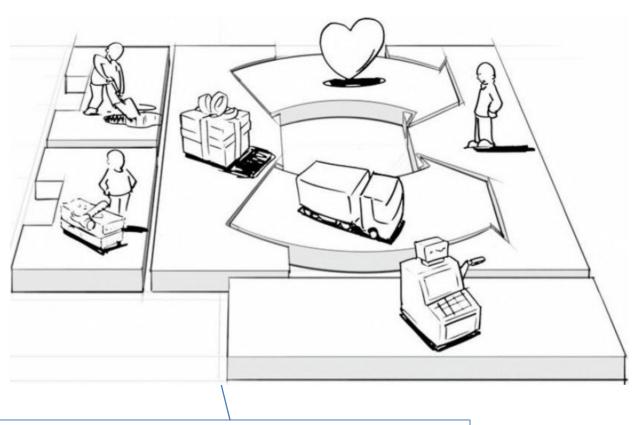
what are customers really willing to pay for? how? are you generating transactional or recurring revenues?

#### Key Resources



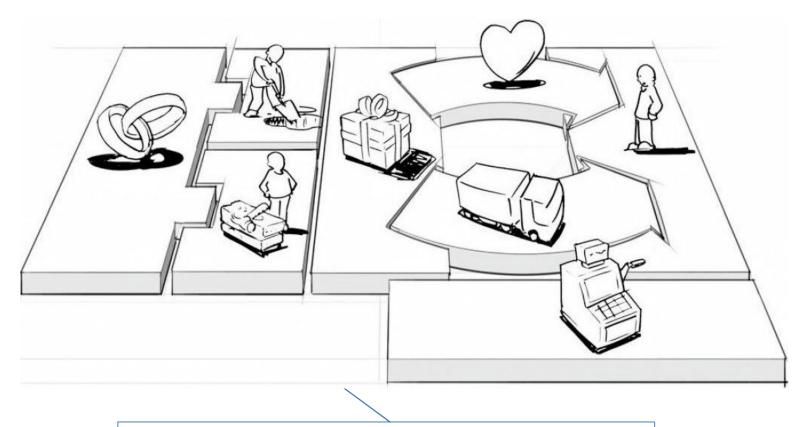
which resources underpin your business model? which assets are essential?

#### **Key Activities**



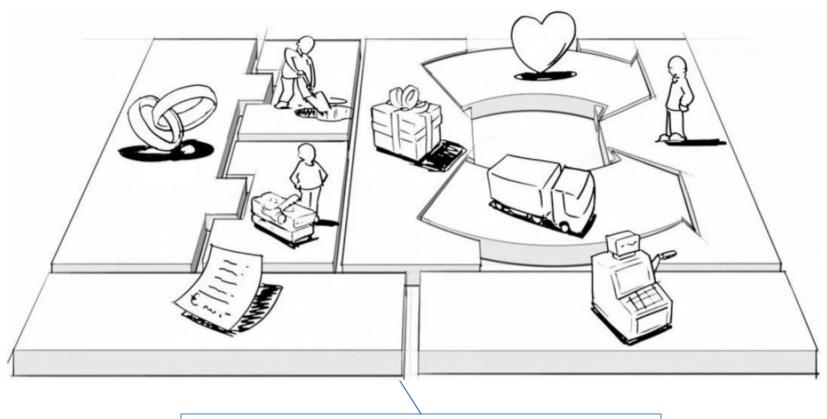
which activities do you need to perform well in your business model? what is crucial?

#### **Key Partners**



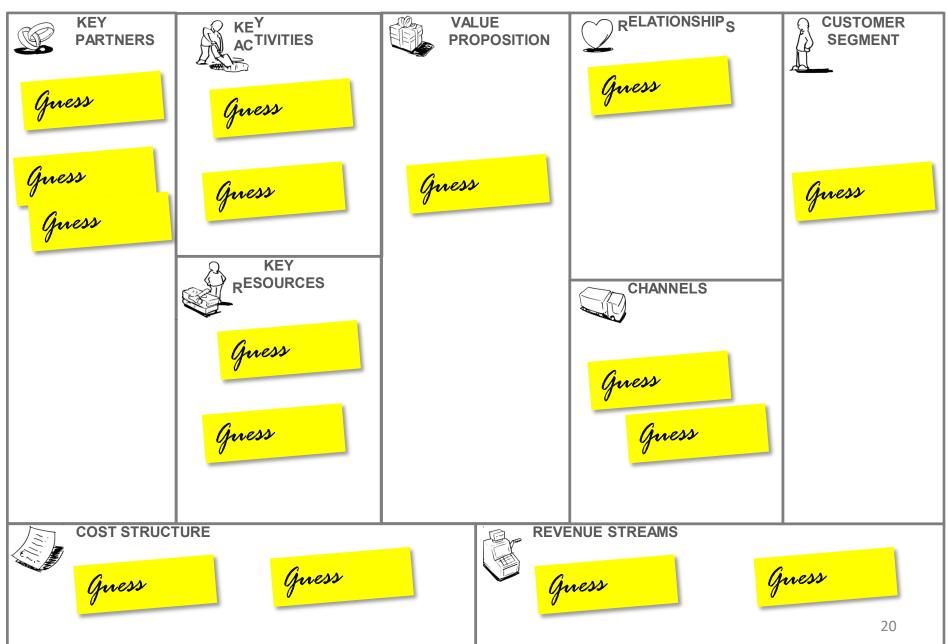
which partners and suppliers leverage your model? who do you need to rely on?

#### **Cost Structures**



what is the resulting cost structure? which key elements drive your costs?

#### Your Business Model Canvas



# EXAMPLES EXAMPLES

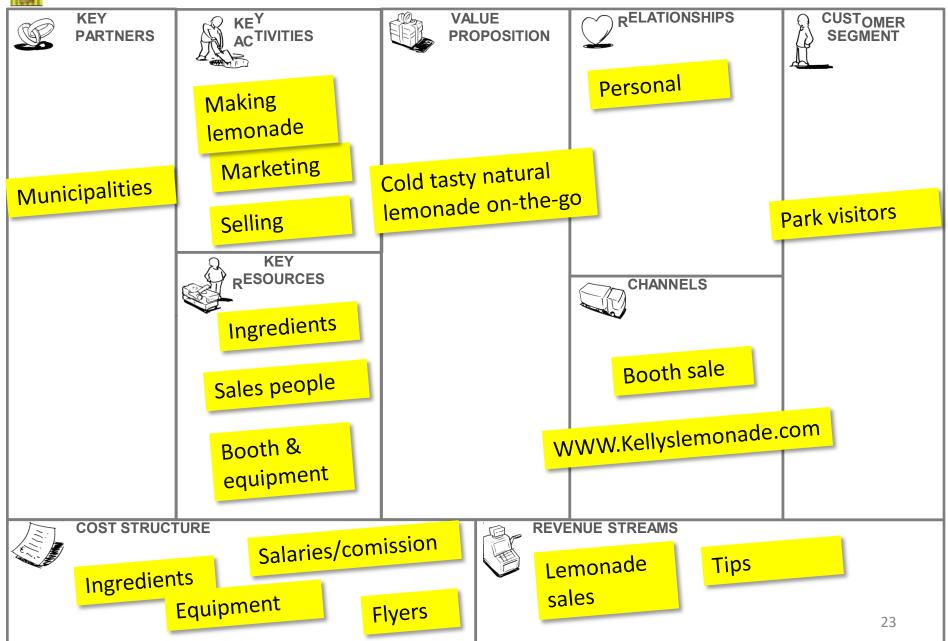
#### Example 1



Refreshing lemonade to joggers at public parks



#### Lemonade Stand: Refreshing Lemonade



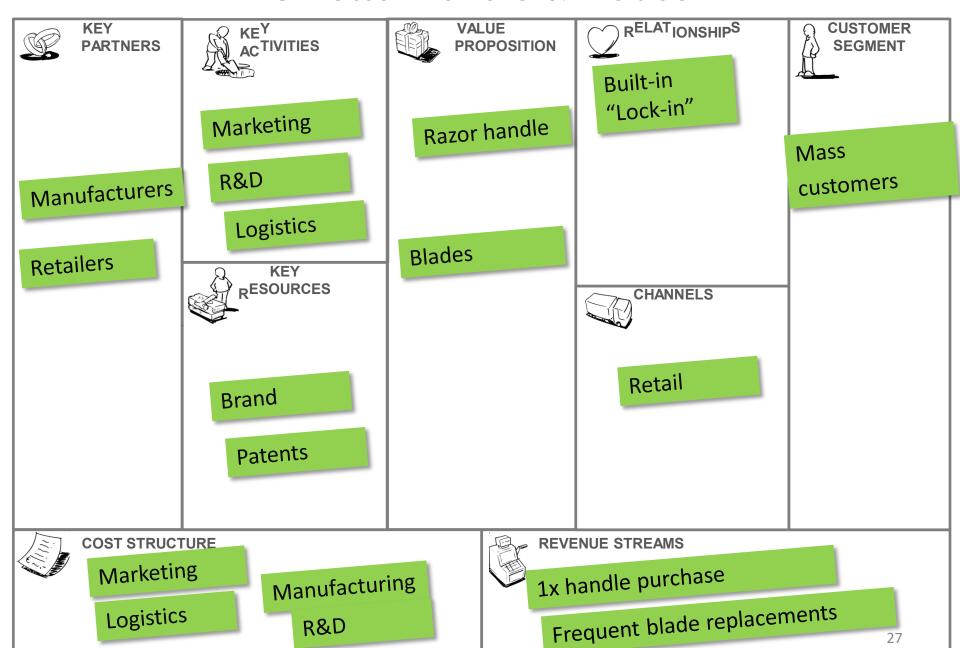
#### Example 2



Smooth shave for men & women

#### **Gillette**

#### Gillette: Razors & Blades

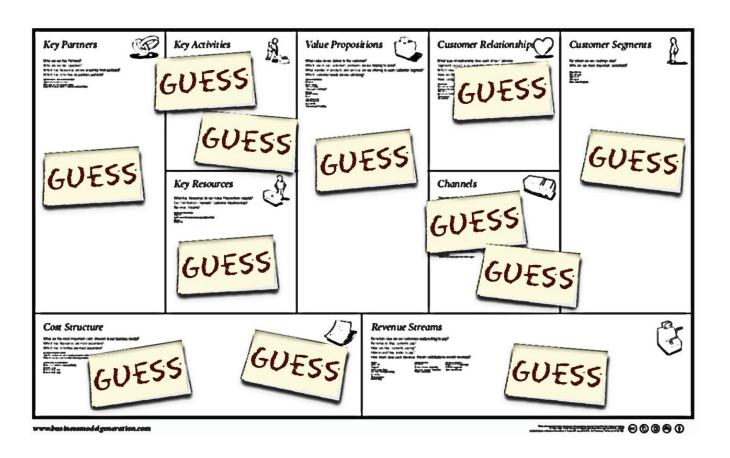


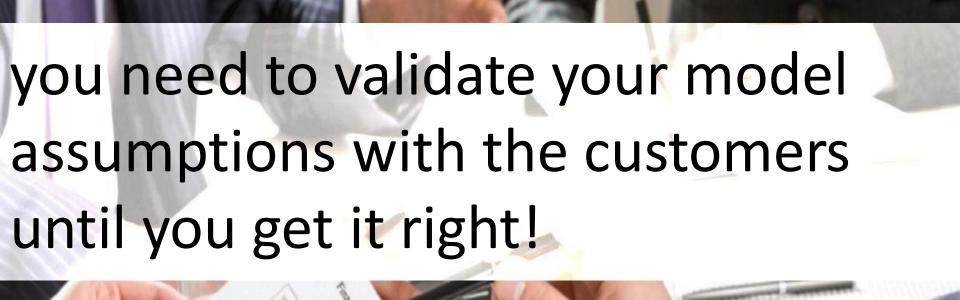
R&D

27

#### Create a CANVAS

#### of your enterprise project





# THANK YOU!

